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Analysis:

I chose prompt “Winter” for this character design. Firstly, I thought about associations that I get from hearing the word “winter”, and as someone that has friends from north, cold part of Russia I immediately started sketching character in baggy, warm clothes. I wanted character silhouette to look square like, also becoming wider at the bottom, making emphasis on the boots, showing heaviness of his clothes. The setting of the story takes place at the small village in Russia, where after melting of glaciers various unknown monsters started emerging. I created main character “Vlad” (whose name was inspired by my friend) that came to village from Moscow to get rid of the monsters there, as someone who got powers after being bitten by a monster. His power is summoning red axe, this colour was chosen to assign danger and alienate it. The colour pallet is dull and simple, going from top to bottom from light to dark, to show strength, lightheaded, but tough personality of character. His mouth is mainly not shown and eyes reflect Vlad’s very cold and uninterested personality. His clothes are modern to reflect that he is from city.

https://darigaalpyssova.myblog.arts.ac.uk/2021/10/15/week-2-character-design/